

## DESIGN WEEK BASE MILANO

Every year, during Design Week, BASE transforms into a living lab of prototypes, radical visions and practices.

This is where the in-progress finds space and visibility. New and urgent voices using design as a tool to question the present—and rewrite it in ways that are more equitable, accessible, and conscious.

LAST EDITION >

APPLICATION FORM >

**BASE MILANO** 

WE WILL DESIGN 2026

# HELLO, SS

WE WILL DESIGN 2026 ATMOSPHERE

Embracing the dark to reimagine how we live, resist, and create together. Welcome to the Abyss where darkness is not absence — it is a beginning. From silence and pressure, luminous possibilities emerge.

SHORT WAY TO APPLICATION FORM >

### HELLO, DARKNESS

WE WILL DESIGN 2026 ATMOSPHERE

In times marked by hyper-exposure and individualism, darkness returns as a sign obscurantism. present: perturbation, invisibilized communities, and the sense of a world on the edge of collapse. HELLO DARKNESS invites us to acknowledge the abyss political, ecological, aesthetic — facing it not only as a place of fear, but above all as a space regeneration, resistance, and Darkness here not absence, but a fertile condition: a teacher, an ally, a landscape where unexpected forms of life, knowledge, and relationships emerge.

It is both disturbing and fertile — a metaphor for the shadows of our present, where uncertainty dominates and voices are silenced, yet where seeds of resistance and renewal can take root.

Drawing inspiration from extreme ecologies and from Black feminist thought — in particular Alexis Pauline Gumbs' Undrowned: Black Feminist Lessons from Marine Mammals — HELLO DARKNESS challenges us to find ways of breathing, coexisting, and imagining futures in the midst of pressure, trauma, and systemic violence.

At BASE, darkness becomes a field of possibility: a porous infrastructure that welcomes invisible gestures, marginalized knowledges, and luminous resistances. It is a call to design new ways of inhabiting the present, building alternative communities, envisioning unexpected futures, and revealing the hidden systems that sustain collective life.

BASE MILANO WE WILL DESIGN 2026 CURATORIAL FRAMEWORK

#### HELLO DARKNESS

opens up a space where design becomes a tool to overturn hierarchies, weave together ecologies and technologies, and imagine cities and societies yet to come.

FOUR TRAJECTORIES
GUIDE THIS EXPLORATION:

#### Inhabiting the Uninhabitable

Strategies for adapting and creating in hostile or unstable environments. Not just a response to crisis, but an invitation to imagine new ways of living and inhabiting the present under conditions of pressure and uncertainty.

#### **Underground Practices**

Radical processes that dismantle existing orders and nurture countercultures. Darkness becomes a space where alternative communities and forms of coexistence can emerge, challenging dominant systems and hierarchies.

#### Prophecies

Speculative visions that question the future and its possibilities. These trajectories are not escapes from reality but imaginative exercises that open space for unexpected narratives and critical reflections on what is to come.

#### Invisible Architectures

A focus on the submerged systems that sustain collective life yet often remain unseen. Design here becomes a tool to reveal and reimagine the hidden infrastructures that support our societies.

WE WILL DESIGN 2026

### DESIGN ANBASSADORS

To shape the 2026 edition of We Will Design, three Italian designers and curators have been invited to guide the selection of the participating projects. Their role is not only to evaluate, but to open perspectives, recognize resonances, and identify practices that embody the spirit of HELLO DARKNESS.

With their diverse backgrounds and sensibilities, they will accompany the program as critical voices and cultural practitioners, helping to weave together the trajectories of research, experimentation, and collective imagination that define this year's framework.



CECILIA CASABONA curator specializing in design

Her work focuses on collective approaches to thinking and making, with a particular interest in participatory methodologies and performative practices.



MATILDE LOSI designer, editor and curator

MA in Design Curating & Writing at the Design Academy Eindhoven.

She writes for Elledeconit and Zero.eu and works on projects ranging from writing to curating, organising public programmes and producing national and international exhibitions.



GIULIA TOMASELLO interaction designer & educator

Committed to female intimate care and its innovation. Co-founder of ALMA Futura, a research and consultancy studio where design, science and anthropology combine









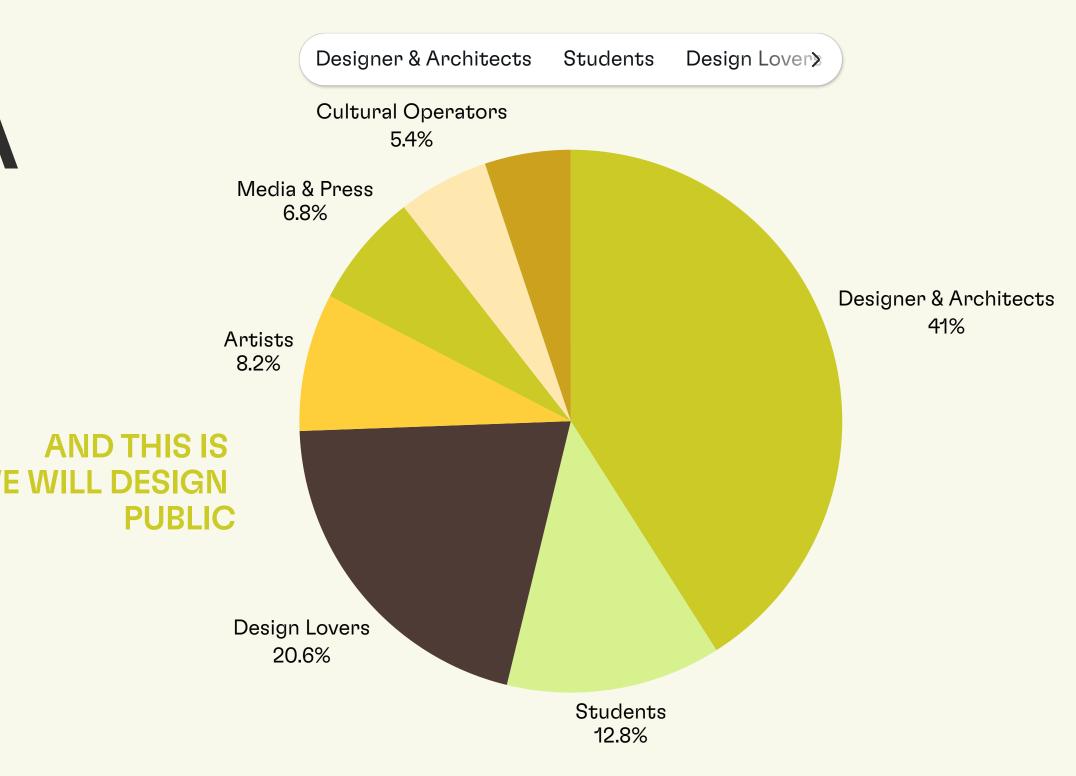




BASE MILANO WE WILL DESIGN

# BASE IS A LAAAARGE PROJECT HUB

Of 12000 squared meters, 500k visitors per year and 90k visitors during Milan Design Week.



WE WILL DESIGN **BASE MILANO** 

### VVVD LAST EDITION

+ 40 Research projects

+ 70 Emerging Designers Artists and creatives

+ 400 Pieces of Media Coverage

+30.000 Participants to Public

Program Activities: talks, workshops, performances, aperitifs & clubbing



The New York Times

terroga su L'eredità della Design Week è

Need a place to sta

Dopo takes on Milan's housing challenges during

DESIGN FOR CHANGE

aying that design is an agent of change It has been well over a century sind wrote that "design has become the with which man shapes his tools and envi extension, society and himself)" and that a

nvolves studying the consec I the foreseeable future." A rofound change, we want to es that aim to somehow ch object to that of the city ar we will bring you to explor ery in the world that has cl ts and designers working . We'll tell you about the yo in project by BASE Milano

e interpretation of the design for all concept.

dio ha trasformato i spazi di Base zione, *Another* ı l'ha attivata orza e immagine

ui non fare

BASE Milano hosts the fifth edition of We Will Design, the major platform dedicated to new design talents, featuring speculative installations and collaborative practices. It offers an innovative perspective on the theme Making Kin: a concept inspired by the thinking of Donna Haraway, exploring new forms of kinship beyond speciesist and anthropocentric boundaries.

#### **NEWSLETTER**

102.061 total subscribers 56.479 subscribers to 'in-depth' BASE's newsletter entirely dedicated to design

#### WEBSITE

133.430 active users
62.040 new users
+1m average duration of involvement per user
1.406 peak of registered users

#### **INSTAGRAM**

+138.604 reach 107.000 follower

PLEASE NOTICE THAT WE WILL DESIGN HAS A DEDICATED PRESS OFFICE, WITH ITALIAN AND INTERNATIONAL MEDIA COVERAGE





BASE MILANO WE WILL DESIGN

## WHAT YOU GET

- → Rental of one exhibition space for Design Week 2026;
- → Technical assistance and design assistance for collaborative projects from BASE team throughout the collaboration period;
- → Communication plan and visibility;
- → General guidelines for the preparation of the show, the exhibition period, building up and dismantling.

#### COSTS

lell than  $5m2 \rightarrow 500$   $5m2 \rightarrow 1400 + VAT$   $10m2 \rightarrow 2800 + VAT$   $20m2 \rightarrow 4400 + VAT$  $50*m2 \rightarrow 8000 + VAT$ 

Rough costs for Exhibition (max 10 days including set-up + dismantling)

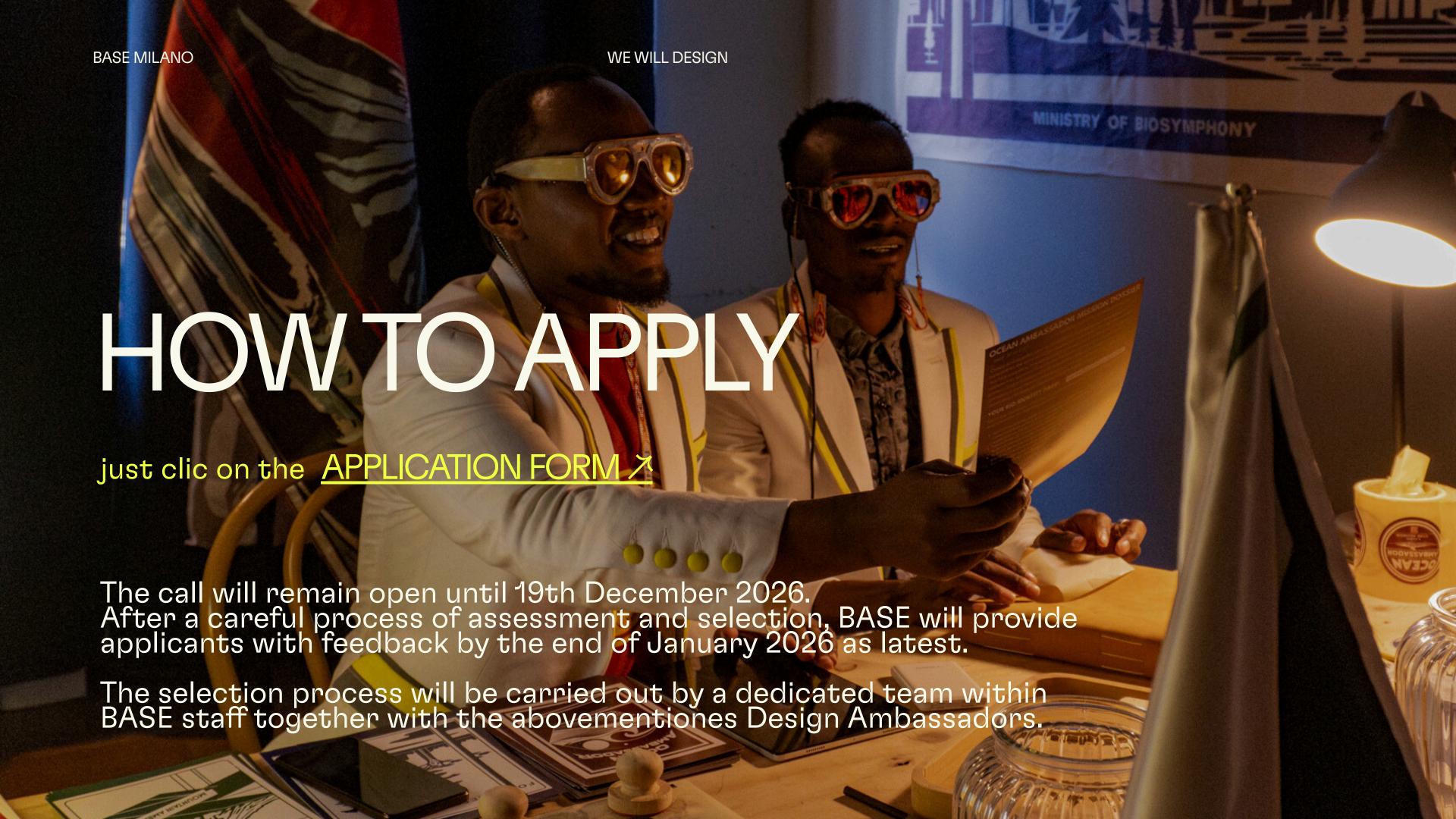
Costs and surface areas should be considered approximate, for the whole week, and defined in comparison to previous editions.

\*for spaces that exceed 50m2 write directly to design@base.milano.it

BASE MILANO WE WILL DESIGN

### ABOUTTHE DISSEMINATION PLAN

- → Presence in In—Depth Newsletter: international audience, at least 3 launches
- → Presence in the official press Kit
- → At least 7 press launches (Italian and International media coverage)
- → Dedicated Social Media contents
- → Visibility on www.base.milano.it/wewilldesign website
- → Dedicated Webpost on the website



We Will Design is a large experimental laboratory produced by BASE Milano.

Every year it welcomes and promotes projects by designers from all over the world, schools, universities, international institutions and young students.

An ecosystem of research, residencies, collective projects and experimentation that lives <u>all year round</u>.

# We Will Design IS DESIGN WEEK AND MORE



How caring for the private dimension also means caring for the social environment.

CASE is the name of the Public Programme focusing on the themes of coexistence and cohabitation.

It is also a serie of Zine and a Residency Programme.

#### CASE REMAPPED >

The residency programme dedicated to the social islands challenging the established social cultural and economic order



# We Will Design IS DESIGN WEEK AND MORE

### PERFORMING ARCHITECTURE >

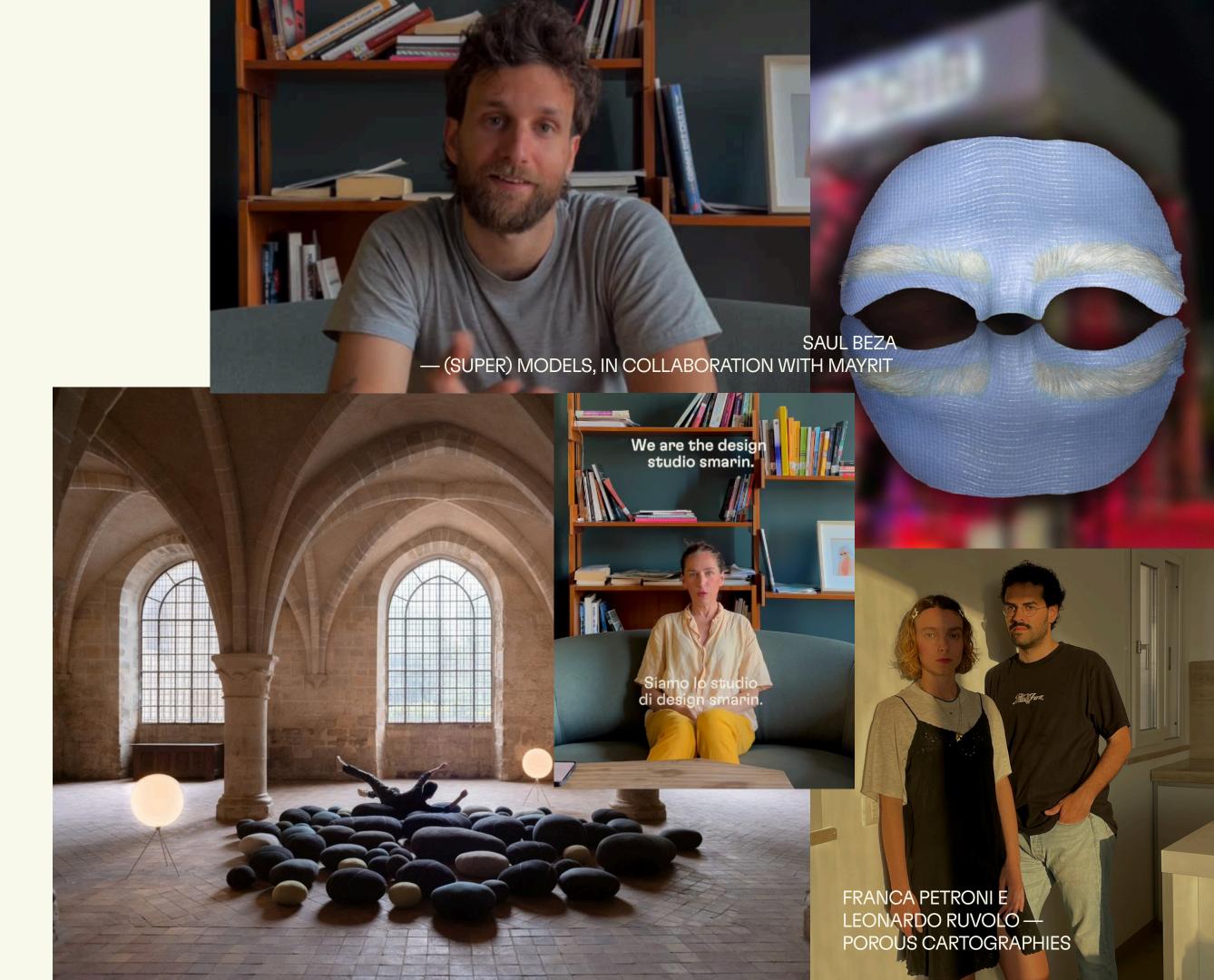
New ways of thinking together to reshape the city: Performing Architecture is a widespread festival in Italy and Europe that weaves together architecture and the performing arts to transform urban space alongside its inhabitants.



## We Will Design IS DESIGN WEEK AND MORE

RESIDENCY
CALL AND
PROJECTS >>

(selected)



### WOULD YOU LIKE TO GO IN—DEPTH ?

A monthly dispatch for those who want to see design through fresh eyes. in—depth is our editorial letter: a curated selection of projects, reflections, collaborations, and stories that explore design as a social, political, and emotional practice.

Each issue is a deep dive into: in-progress research, residencies, recommendations, and open-ended questions. It's an autonomous editorial space, shaped by the same critical and experimental outlook that animates all of We Will Design.

SUBSCRIBE >

ARCHIVE X

## 

You haven't recognized yourself in the call but you still want to propose us your brand or project as an exhibitor? Please email design@base.milano.it

#### To get all the news and background information about We Will Design you can:

- → follow us on social media @base\_milano
- → visit <u>base.milano.it/wewilldesign</u>
- → subscribe to In-Depth newsletter

We Will Design team design@base.milano.it