

# BASE

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## BASE AT DESIGN WEEK 2022

**We Will Design 2022: through micro-utopias and fantastic institutions**

From 6 to 12 June 2022, BASE presents the second edition of “We Will Design”: an experimental workshop featuring designers from all over the world, schools, universities, international institutions, and young students, using design to conjure up new tools, practices and experiences in response to the many contradictions of the present.

Circular economy, biodiversity, co-design processes, new approaches to learning, and personal devices will underpin the three macro-projects curated by BASE for Fuorisalone.

- **Temporary Home:** casaBASE - BASE's guesthouse - will be transformed once again to provide a unique residence where five international designers, hailing from France, Germany, England, the Netherlands and Italy will develop their own projects and work towards new modes of future living.
- **Exhibit:** a large-scale research space, bringing together projects and installations curated by Italian and international universities, multidisciplinary collectives, designers and young talents to reflect on new approaches to learning that grapple with the challenges of our time.
- **They Will Design:** a perspective shift from "We" to "They", a space where young people take charge to explore and expound on their vision of the future, coming up with a fresh concept of "institution" that springs from the realm of imagination.

### **Some of the designers and learning centres experimenting at BASE:**

Abadir, Analogique, Anna Baldocchi, Bolaero, The Swedish school of textiles - University of Borås, Giulio Bordonaro, Joppe Broers, Simon Dogger, Thibault Dupille, Goliath Dyèvre, FestivalDiversity, Nicoletta Gomboli, Edern Janneau, Matthieu Henry, Hi Kyung Eun, IED - Istituto Europeo di Design, IPER-collettivo, , Valentine Maurice, Eleni Michael, Kaajal Modi, Adarsh Nellore, NID - Nuovo Istituto di Design, NOI Libreria, PARASITE 2.0, Nicholas Rapagnani, Johanna Reymann, Romanian Design Week, Royal College of Art, RUFA - Rome University of Fine Arts, Rebecca Schedler, Studio Sophia Schullan, Studio Formosa, studio.traccia, Francesca Tambussi, Tecnológico de Monterrey, Kim van den Belt, Boey Wang, 4F.STUDIO.

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## Press preview

Sunday 5 June 2022: 4 - 8pm

Monday 6 June 2022: 10am - 8pm

Milano, via Bergognone 34

[www.base.milano.it](http://www.base.milano.it)

**Design Week 2022**, running from **6 to 12 June**, will see **designers from all over the world, schools, universities, international institutions and young students** gathering at **BASE** for the second edition of **"We Will Design"**: an experimental workshop for imagination and inclusion where design practices and experiences offer insight - and sometimes solutions - when it comes to the many contradictions of our present reality, conjuring visions of the near future, ideals of daily life, and micro-utopias.

A "today" which lets us re-examine the splits and divisions that generate conflict, helping us understand how a *space of friction* can become fertile ground for creativity. Asking, once again: what role does design play in this contentious modern landscape?

At a historic moment characterised by huge uncertainty, face-to-face with the collapse of larger utopias, even the smallest visionary, radical, and at times crazy ideas can end up being tomorrow's sensible solutions. Micro-utopias can serve as a "device" to shift the ideal from the abstract to the concrete realm in politics, as well as in our social lives and daily existence.

**From the circular economy to biodiversity as a creative resource, co-design processes, the house of the future, new approaches to learning, and the creation of original, individually driven safety devices:** a range of topics will be explored in the second edition of "We Will Design" which will revolve around three macro-projects - **Temporary Home, Exhibit, and They will design** - curated by BASE across the ground level and first floor.

This year will also see the return of **Temporary Home**, the transformation of **casaBASE** - BASE's guesthouse - into a unique residence for five young designers hailing from **France, Germany, England, the Netherlands and Italy**, invited to reflect specifically on the subject of the **circular economy**. These 5 rooms will offer up a vision of 5 cutting-edge scenarios, serving as both home and place of experimentation for the designers over the course of the week, a place from which to develop, display and chronicle their own projects in a public forum. German researcher and designer **Rebecca Schedler**, in collaboration with **Goethe-Institut Mailand**, will present "Symbiopunk", a bioreactor and composting system that converts human faeces into fertile mulch, showing how human waste can be a precious resource, not only for agriculture, but also to support natural cycles in a broader sense. In "Proposals for a Prevailing World – Vol.I" Dutch designer **Joppe Broers** has created a map of all known extinct species from 1800 onwards, offering a meditation on the rapid urbanisation of our planet. In "The Big Assembly" French designer and scenographer **Goliath Dyèvre**, in collaboration with **Institut français Milano - Institut français Paris**, ponders the very nature of innovation through the transformation of materials that feature in our daily lives. Together, these materials - which range from the most innocuous to the more complex - become singular objects that may be functional or sculptural and will go on display as part of Exhibit. "The Growing Sneakers" from Italian eco-social designer **Nicholas Rapagnani**, in collaboration with the **FaST Lab of the Free University of Bozen-Bolzano** and **Salewa** (Oberalp Group), reflects on the life cycle of a pair of sneakers, using "growing materials" in the search for more sustainable solutions. The project focuses on experimentation with organic materials made from laboratory grown mycelium as a response to

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current mass production practices. **Eleni Michael** and **Kaajal Modi**, designers selected by an international judging panel in collaboration with the **British Council** as part of the Circular Cultures programme, present the "Intercultural' design: multispecies collaborations in the kitchen" project to invite the public to explore circular food cultures in the kitchen: thanks to their knowledge on food fermentation they will use the waste from casaBASE to experiment with foods and drinks that visitors will be able to taste inside the installation.

The studio-rooms at casaBASE will be open to the public throughout the week, offering visitors the chance to observe the creative process and engage with the resident community.

For this year's "We Will Design", BASE's first floor will once again house **Exhibit**, a large exhibition bringing together work from emerging designers, design studios, academies, and universities, thus becoming a place of research and experimentation focused on new design perspectives. There will be projects curated by major **international organisations**, including: **Tecnológico de Monterrey** - which presents a collection of sculptural vases inspired by the daily life of Mexico City and the popular culture of the country made by a group of students led by designer Joel Escalona and design gallerist Montserrat Castañón - and "Poesía Electrónica", a project to reflect on the use and role of technology in traditional design, mentored by Fragments & Forms, Phil Balgatas, Eric Perez and José de la O; **The Swedish school of textiles - University of Borås** with an exhibition centred on textile innovation which presents a series of artefacts created by a new generation of designers, challenging existing norms by offering new product visions arising from progress made in textile production; the **IED network**, who will publicly present "Absolute Beginners", a collective project of dialogue, exchange and contamination that involved one hundred and fifty students from different courses belonging to the Group's seats in Italy, Spain and Brazil. The installation is the expression of a design method that has given voice to a dialogue between young designers, today's absolute debutants, and ten women of different knowledge considered *absolute beginners* for their visionary thinking; an independent group of graduates from the **Royal College of Art** in London who chronicle their latest projects in the exhibition "Support Systems". In addition, there will be work put forward by some of Italy's most prestigious learning centres such as **RUFA - Rome University of Fine Arts**, **NID - Nuovo Istituto di Design** in Perugia with their project "Deruta Revolution" - curated by students from the Product Design course led by **Sara Ricciardi** - whose roots are firmly planted in the Umbrian soil, offering a revisitation of the "Alberello", a container formerly used by chemists to preserve spices and medicine, and **Analogique**, who, in collaboration with **Accademia di Design e Arti Visive Abadir** in Catania, are presenting the "W.E.L.(L)! - Work, Enjoy, Live, Love - Four coordinates of human existence", a collection of possible topics, events and actions to rethink the different spheres of our life according to four principles that cover the whole course of our existence. BASE will also house a wealth of projects and installations from **Italian and international designers**: the blind designer **Simon Dogger** together with the able-bodied designer **Boey Wang** present "Design Beyond Vision", an interactive experience that offers an inclusive and diverse way of thinking about design, from a non-visual perspective, offering the possibility to experiment with different design tools, including the sense of touch and smell; **Anna Baldocchi** presents "Malerba", a "human atlas" in the form of a documentary that traces Italy's linguistic boundaries and cultural divisions; social designer **Francesca Tambussi** presents "Hyperburgers", an innovative supermarket run entirely by consumers; in "Panta Rhei" the independent artist and designer **Hi Kyung Eun** explores a number of concepts from traditional Korean culture and the macramé technique, giving a new lease of life to waste materials like crockery from second-hand shops; **IPER-collettivo** presents two installations - "Micromegàsuoni", a site-specific installation that establishes a dialogue between the urban and natural landscapes, produced by NAM-Not A Museum, the contemporary art programme from Manifattura Tabacchi as part of the first edition of the SUPERBLAST artistic residency and

"Plastic Landscape", a nifty device that brings up the issue of recycling and invites us to reflect on new uses of space; **Matthieu Henry** presents the "Human Mould" project, which uses the chair as a vehicle to reflect on the relationship between object, creator and user; **Valentine Maurice** analyses the modern phenomenon of insomnia from the perspective of Gen Z with "The Paradoxical Screen"; "Games we'll never play" from Italian designers **Giulio Bordonaro** and **Nicoletta Gomboli** is a game room for the smart machine age; media artist and interaction designer **Adarsh Nellore** presents two projects dedicated to the intersection between digital media, technology and sculpture in a meditation on the relationship between human evolution and that of non-human intelligence; the Dutch designer **Kim van den Belt** presents "Kaia", a project that offers new sustainable CO2 filters made from algae, and the **4F.STUDIO studio** (collective by Joshua Kelly and Kim van den Belt) presents "The Lighthouse", an innovative cyanobacteria bioreactor; **Johanna Reymann's** project, "Left Behind", reflects on the amount of waste generated in the production process of simple objects such as traditional Dutch clogs; in "Playfulness" the German designer **Sophia Schullan** brings together a series of playful installations that manage to turn dull daily routines and ordinary household objects into fresh sources of inspiration and creativity; "Mitosis" from French designer **Thibault Dupille** gives a new lease of life to damaged objects with the help of a 3D printer, taking inspiration from those species in nature with the ability to regenerate parts of their own bodies. "The future is in the making" is a collective exhibition curated by **Romanian Design Week** – featuring projects from di co/rizom, Megan Dominescu, Radu Abraham, Simina Filat and UAU - centred on sustainable processes and the concept of design, starting with current social and environmental issues. **Bolaero** presents "Bolaero 0.1", its first collection designed by **Tommaso Mirabella Roberti** which proposes a range of light, flexible, sustainable furniture made up of individual inflatable parts which can be assembled in different configurations according to the needs of the user and the constantly shifting environment. **Studio Formosa** offers up "Supernatural Collection", a series of candlesticks that inhabit a form halfway between the physical and the digital. An algorithm simulating the growth pattern of natural elements like coral and roots determines the shape of the artefacts, which are then produced using a 3D printing technique. Each physical piece is paired with a blockchain-registered digital certificate, or NFT, which guarantees its credentials as a unique and authentic piece. "Sound of touch" is a project curated by artist and designer **Edern Janneau**: a collection of small instruments which are amplified together with synthesizers, bringing to life an orchestra that combines the potential of natural and digital sounds in accordance with the surrounding environment. **studio.traccia** is back for another year, this time with "Atti fondamentali", another look at the link between design and food waste through a special event that will fashion a sculpture from objects made of new materials produced using food scraps, a project promoted by ActionAid Italia as part of the Food Wave project, financed by the European Commission and led by Milan City Council; **FestivalDiversity** will be returning this year with "NEST – il nido degli incivili", a project-installation - created in collaboration with PLUS + studio - to condemn the systemic aggression against the rights and health of immigrants also perpetrated through design (or its absence) and broaden a discussion based on field experience in the health and wellness field.

As in the last edition, **NOI Libreria** will be setting up a bookshop on the first floor at BASE, offering a special selection of books on design, illustration, and graphic art.

Within the broader framework of "We Will Design 2022", BASE is also presenting a special project dedicated to the younger generations, created with support from the Embassy and General Consulate of the Netherlands in Italy: **They Will Design** shifts the attention from WE to THEY in a reference to the younger generations who are set to inherit the responsibility for designing the future. It will be assigned to them the challenge to conjure up FANTASTIC

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INSTITUTIONS which adapt, subvert or replace those currently in place. What would happen if the younger generations got to "design" the world? They Will Design involves **students aged 18 to 26 from universities, academies, and places of learning in Italy and abroad**, to deconstruct and rethink the concept of institutions from a place of imagination. The young participants are invited to reflect on a range of issues – **diversity and inclusion, digitalisation, female empowerment and environmental sustainability** - through the drafting of an institutional manifesto to define a framework for action and a relevant base community. Throughout the project's development, the working groups will be supported by **PARASITE 2.0** - architecture collective founded in 2010 by Stefano Colombo, Eugenio Cosentino and Luca Marullo to investigate the status of the urban habitat - which will help the participants translate their ideas into a space that can be used by the public. The project will be further enhanced by the involvement of various "heretics", inspirational figures from a range of places and backgrounds, who will accompany the participants through the different phases of the project, helping to generate questions and spark new ideas: philosopher Leonardo Caffo, Marcello Cualbu, teacher and freelancer in technology applied to art, design and architecture, Florian Malzacher, performance art curator, playwright and writer; a group of prominent Dutch creatives and thinkers – doctor and women's right activist Rebecca Gomperts, queer antiracist activist Naomie Pieter, writer and activist in the promotion of cultural diversity in the creative sectors Janice Deul and visual artist Jonas Staal, who deals with the relationship between art, democracy and propaganda.

Even children will be able to get closer to the world of design thanks to two special events: Saturday 11 June, from 10:30 to 12:00, a guided tour in the company of Arianna Giorgia Bonazzi and Isabella Musacchia will accompany children aged 6 to 12 to the discovery of Exhibit's projects. Participants will be provided with a dedicated magazine in which they will be able to write down their notes and evaluations on the projects on display, transforming themselves into art critics. On Sunday 12 June at 11:00 the little visitors will award the 5 strangest, funniest and most useful projects.

Capping it all off is an exciting, week-long music line-up - brought to you in collaboration with **Le Cannibale** - set to bring the courtyard and BASE's spaces to life each night with DJ sets and live music, all kicking off at aperitivo time and coming to a close in the early hours.

Over the course of Fuorisalone week, BASE will also be hosting **IKEA** with the **IKEA Festival** which takes visitors through an exploration of IKEA's vision: to make daily life better for the majority of people. The Festival will offer a series of indoor and outdoor events and installations from morning to night with different set-ups and themes each day. There will be talks involving discussions between leading figures from the design world, as well as opportunities for dialogue with the public during which IKEA will present exclusive new collections. The space will also host a series of evening events with guests from the Italian and international music scene.

## **BASE Milano**

BASE Milano is a project in innovation and cultural cross-pollination, situated in the heart of Milan's Tortona district. BASE is a community of people engaged in a range of creative disciplines, committed to developing an inclusive ecosystem to produce innovative content for cultural progress. BASE's mission: to generate new reflections for the 21st century city, to forge new connections between different arts, disciplines and languages, and to boost Milan's status as one of the great capitals of creative production. BASE's driving values: inclusion, interaction, and innovation. With 12,000 m<sup>2</sup> spread over 3 floors, more than 200 creative enterprises in residence, over 400 events, and 500,000 visitors a year, BASE is a creative hub with an international atmosphere, as well as a centre for research, experimentation, production and joint production of cultural initiatives with real social value. Located within the ex-Ansaldo complex, one of the most important urban regeneration projects in Europe, BASE is breathing new life into a monument of industrial architecture, exploring new models of collaboration between public and private: a state-

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owned building, entrusted by Milan City Council to a private, non-profit social enterprise, the self-financed outcome of a union between five different charities and businesses.

## BASE Milano

A project from: ARCI Milano, Avanzi, esterni, h+, alcube

With the patronage of: Milano City Council

Supported by: Fondazione Cariplo

Partner: Select

Technical partner: Favini

**Institutional partners:** The Embassy and General Consulate of the Netherlands in Italy, Goethe-Institut Mailand, Institut français Milano - Institut français Paris, Istituto Romeno di Cultura e Ricerca Umanistica di Venezia, British Council, Romanian Design Week, Nema Rete Nuove Manifatture and Milan City Council as part of the Centrinno project, ActionAid Italia within the Food Wave project, funded by the European Commission and led by Milan City Council.

**Media partners:** ABITARE, Archiproducts, Artribune, Design Wanted, Dezeen, *Domus*, Fuorisalone.it, Instagramers Milano, Isola Design District, Zero.

Image coordination and visual identity: Studio Fludd

## INFORMATION

6-12 June 2022

BASE - Via Bergognone 34, Milano

[www.base.milano.it](http://www.base.milano.it)

Free entry

Press preview: Sunday 5 June 2022: 4 - 8pm | Monday 6 June 2022: 10am - 8pm

Opening hours: 6 - 11 June 2022: 10am - 8pm (last entry 7pm) | 12 June 2022: 10am - 6pm (last entry 5pm)

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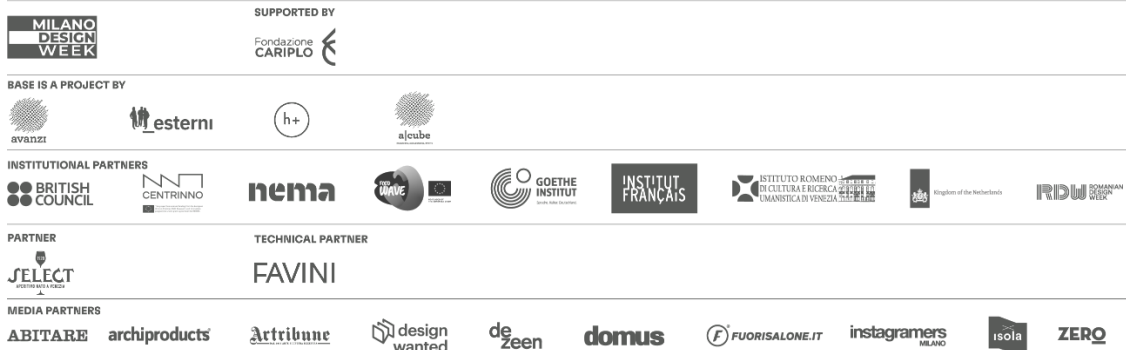
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